

# AP AimsPlotter

AP .Item, :Type, @View NamesMix: \_\_\_\_\_  
 Stabilizing Version: \_\_\_\_\_  
 :Aspect, :Focus: \_\_\_\_\_  
 REVIEW .Owner X: \_\_\_\_\_

Impact Kick k0...k9 k\_

Speed s0...s9 s\_

Count the days  
 :since  
 :start  
 :until  
 :end

IDEAL FUTURE POTENTIAL  
 1 BEST? NEXT AIM X DECIDE  
 2 TEST? TRUST? X DECIDE

THE ARENA OF TODAY  
 1 BEST? NEXT AIM X DECIDE  
 2 SHARE? WHAT X CAN DO  
 3 TEST? TRUST? X DECIDE  
 4 BEYOND? IS AFTER X IS DONE

s0 **SPEEDUP** 2SHA: What is next in maturing this Aim to be stable and cut Lock-in Cost? Find global optimum – or delay Lock-in [s, Speed] → s9  
 SLOW FUTURE NEVER Decision? Is Aim season healthy for maturing? How much maturing is lost if it ends now? Are requirements missing? FAST NOW NEXT

r9 **MATURING** 2SHA: How long to Mature Notation as a clear Teacher? How in-formed, pre-formed, de-formed, re-formable, is our data really? [r, Redo] ← r0  
 WILL STAY WISE DONE Matured all Lock-in Quality Options Research to map all Lock-in Dependency Attraction Generating Goals? NOW GONE FOOL FORGOT

Want IN	k9 fit0	k8 fit1	k7 fit2	k6 fit3	k5 fit4	k4 fit5	k3 fit6	k2 fit7	k1 fit8	k0 fit9
Ultimate Lead key ~0.1%> DeepTime	PurgeGround ProblemBreaking ~9%>~2%>get critical path new logic	Essential Core ~20%> survive first	Todo Main ~80%> features	Improve More ~98%> local best	Question Ideals Find all best	Build Ideals Balance stability	Keeping Ideals Clarify rare...	Fashion Ideals Refresh Culture	Refracture	Refracture

LongTerm Strategic horizon s1~r8	MidTermFocus Key to succeed long term s2~r7	ShortTerm Track options s3~r6	RecreateBe Relax Re-envision s4~r5	CountDown Tactic to win s5~r4	OverviewPlan Project work-breakdown update s6~r3	DecideTry Pause train learn s7~r2	AlignFlow Batch task types s8~r1	NowFlow In style s9~r0
			Reconnect. Empathize. Rest. EpiEYEkes Review. Get new perspectives				Much of life is lost by not aligning work tasks in an order natural to their Modes Of Computing. While batching is no silver bullet (batching reminders is useless...), it is a powerful booster for work. To get started: You can sort by size first it is key to any life in time	Doing High Throughput Completing is to learn, know, and respect your Modes Of Computing [brief: MO].
<p>WE ONLY REALIZE AS MUCH IDEAL FUTURE POTENTIAL AS WE CAN SEE CLEARLY AND CONNECT TO PAST REALITY</p> <h1 style="font-size: 4em; opacity: 0.5;">Sabbath</h1>								
							<p><b>1. Rock.</b> Is key to make functionality but needs big zone flow to work.</p> <p>A. rethink, reflect</p> <p>B. explore, question</p> <p>C. debug, problem fix</p> <p>D. design, architect</p> <p>E. write, strategize</p> <p>F. learn new, review</p>	<p>Maker.Manager. Careful if mixed.</p> <p>How? By compiling TaskTypes into BatchTypes for ToolBox PipeLines to speed up quality work.</p> <p>If these Types are not organized by MO, work slows and quality falls, sometimes beyond belief – at great cost and for no gain except lots of waiting time.</p> <p>To make this work best much adapting in detail remains to be done. Maybe we can help to improve life in bigdata societies by sharing our best solutions!</p>
							<p><b>2. Stones.</b> Best manage in line by a slice of time usually cut before task.</p> <p>A. regular requests</p> <p>B. meet, visit, network</p> <p>D. delegate, train</p> <p>E. encourage,</p> <p>F. prepare, read</p>	
							<p><b>3. Sand</b> to sweep soon has to go in the gaps between stones &amp; flow.</p> <p>A. tiny admin tasks</p> <p>B. web-search, note</p> <p>C. some polish, clean</p> <p>D. refill, buy, maintain</p> <p>E. email, update, etc</p> <p>F. get books in library</p>	k3 research reanalysis
							<p>It is easiest to start with sort: Rock-Stone-Sand. For more, see main text and the report of maker-, manager-time-battles at:</p>	k2 keep result LabLog
							<p>paulgraham.com/makerschedule.html</p>	k1 debug data integrity
							<p>This story is huge, since deep analogies exist to programming paradigms of functional (maker) and linear code (manager); more Modes are in Tab.2 of Loewe et al. (2017).</p>	

Wrap OUT	k9 fit0	s9 r0	k8 fit1	s8 r1	k7 fit2	s7 r2	k6 fit3	s6 r3	k5 fit4	s5 r4	k4 fit5	s4 r5	k3 fit6	s3 r6	k2 fit7	s2 r7	k1 fit8	s1 r8	k0 fit9	s0 r9

k0 **IMPACT** on 4BEYOND: What 4BEY Lock-in Cost of LiDecisions of this Aim? What depends on it for support (in the LiDAGG)? [k, Kick] → k9  
 NONE = NOT IMPROVING How will this Aim impact adapting of theView of theWeak in what X builds 2SHARE and through it 4BEYOND X to aid Life on Earth? TONS

fit9 **ADAPTING** 4BEYOND: How well will this Aim aid to adapt? ...so 2SHA → 4BEY can work with theView of theWeak that shapes most of reality via huge sums of rare options, like: [fit] ← fit0  
 PERFECTLY STABLE = TOPFIT ( ) clarify warnings, add ease of use ( ) speedup tiny tasks that eat most time ( ) simplify diversity models adding special cases VOID

4BEYOND IS AFTER X IS DONE  
 1 BEST? NEXT AIM X DECIDE  
 2 TEST? TRUST? X DECIDE  
 3 TEST? TRUST? X DECIDE  
 4 BEYOND? IS AFTER X IS DONE

2 SHARE? WHAT X CAN DO  
 STABILIZING PRAGMATIC PERFECTION

PAST REALITY

Links (by Nickname) to sub-APs that store for some Aims above (i) details on the sub-structure of Aims, or (ii) context of related Aims: \_\_\_\_\_  
 Links (by Nickname) to sub-APs for human-facing documentation aspects of Aims focusing on function: \_\_\_\_\_

# AP AimsPlotter

realizing reality responsibly

AP .Item, :Type, @View NamesMix: Stabilizing Version: AHA-3 Impact Kick k0...k9 k\_ Speed s0...s9 s\_

## AP AimsPlotter

## Speed s0...s9 s\_

## THE ARENA OF TODAY

Count the days :since :start :until :end

IDEAL FUTURE POTENTIAL

**s0 SPEEDUP 2SHA:** What is next in maturing this Aim to be stable and cut Lock-in Cost? Find global optimum – or delay Lock-in [s, Speed] → s9  
**s1 SLOW FUTURE NEVER** Decision? Is Aim season healthy for maturing? How much maturing is lost if it ends now? Are requirements missing? **FAST NOW NEXT**

**r9 MATURING 2SHA:** How long to Mature Notation as a clear Teacher? How in-formed, pre-formed, de-formed, re-formable, is our data really? [r, Redo] ← r0  
**WILL STAY WISE DONE** Matured all Lock-in Quality Options Research to map all Lock-in Dependency Attraction Generating Goals? **NOW GONE FOOL FORGOT**

When Ever	LongTerm	MidTermFocus	ShortTerm	RecreateBe	CountDown	OverviewPlan	DecideTry	AlignFlow	NowFlow
<i>Strategic horizon</i>	<i>Key to succeed long term</i>	<i>Track options</i>	<i>Relax Re-envision</i>	<i>Tactic to win</i>	<i>Project work-breakdown update</i>	<i>Pause, train learn</i>	<i>Batch task types</i>	<i>In style</i>	
s0~r9	s1~r8	s2~r7	s3~r6	s4~r5	s5~r4	s6~r3	s7~r2	s8~r1	s9~r0
WhenEver	LongTerm	MidTermFocus	ShortTerm	RecreateBe	CountDown	OverviewPlan	DecideTry	AlignFlow	NowFlow
<i>Deep time slow</i>	<i>Strategic horizon</i>	<i>Key to succeed long term</i>	<i>Track options</i>	<i>Relax re-envision</i>	<i>Tactic to win</i>	<i>Project work-breakdown update</i>	<i>Pause, train</i>	<i>Batch task types</i>	<i>In style of modes</i>
s0~r9	s1~r8	s2~r7	s3~r6	s4~r5	s5~r4	s6~r3	s7~r2	s8~r1	s9~r0
WhenEver	LongTerm	MidTermFocus	ShortTerm	RecreateBe	CountDown	OverviewPlan	DecideTry	AlignFlow	NowFlow
<i>Fashion/Deals</i>	<i>Keeping/Deals</i>	<i>Build/Deals</i>	<i>Question/Deals</i>	<i>ImproveMore</i>	<i>TodoMain</i>	<i>EssentialCore</i>	<i>PurgeProblem</i>	<i>GroundBreaking</i>	<i>UltimateLead</i>
<i>Refresh fashion</i>	<i>Clarify rare ...</i>	<i>Balancing stability</i>	<i>Find all the best</i>	<i>~98%&gt;local best</i>	<i>~80%&gt;features</i>	<i>~20%&gt;core focus on survival first</i>	<i>~9%&gt;critical path</i>	<i>~2%&gt;get new logics</i>	<i>~0.1%&gt;key gem</i>
s0~r9	s1~r8	s2~r7	s3~r6	s4~r5	s5~r4	s6~r3	s7~r2	s8~r1	s9~r0
WhenEver	LongTerm	MidTermFocus	ShortTerm	RecreateBe	CountDown	OverviewPlan	DecideTry	AlignFlow	NowFlow
<i>Fashion/Deals</i>	<i>Keeping/Deals</i>	<i>Build/Deals</i>	<i>Question/Deals</i>	<i>ImproveMore</i>	<i>TodoMain</i>	<i>EssentialCore</i>	<i>PurgeProblem</i>	<i>GroundBreaking</i>	<i>UltimateLead</i>
<i>Refresh fashion</i>	<i>Clarify rare ...</i>	<i>Balancing stability</i>	<i>Find all the best</i>	<i>~98%&gt;local best</i>	<i>~80%&gt;features</i>	<i>~20%&gt;core focus on survival first</i>	<i>~9%&gt;critical path</i>	<i>~2%&gt;get new logics</i>	<i>~0.1%&gt;key gem</i>
s0~r9	s1~r8	s2~r7	s3~r6	s4~r5	s5~r4	s6~r3	s7~r2	s8~r1	s9~r0
WhenEver	LongTerm	MidTermFocus	ShortTerm	RecreateBe	CountDown	OverviewPlan	DecideTry	AlignFlow	NowFlow

**k0 IMPACT** on 4BEYOND: What 4BEY Lock-in Cost of LiDecisions of this Aim? What depends on it for support (in the LiDAGG)? [k, Kick] → k9  
**NONE = NOT IMPROVING** How will this Aim impact adapting of theView of theWeak in what X builds 2SHARE and through it 4BEYOND X to aid Life on Earth? **TONS**

**fit9 ADAPTING 4BEYOND:** How well will this Aim aid to adapt? ...so 2SHA → 4BEY can work with theView of theWeak that shapes most of reality via huge sums of rare options, like: [fit] ← fit0  
**PERFECTLY STABLE = TOPFIT** ( ) clarify warnings, add ease of use ( ) speedup tiny tasks that eat most time ( ) simplify diversity models adding special cases **VOID**

AP AimsPlotter

PAST REALITY

# AP AimsPlotter

realizing reality responsibly

AP .Item, :Type, @View NamesMix: AHA-2 Impact Kick k0...k9 k\_ Speed s0...s9 s\_

## AHA-2

## Impact Kick k0...k9 k\_

## Speed s0...s9 s\_

Count the days :since :start :until :end

IDEAL FUTURE POTENTIAL

s0 **SPEEDUP** 2SHA: What is next in maturing this Aim to be stable and cut Lock-in Cost? Find global optimum – or delay Lock-in [s, Speed] → s9  
s1 **SLOW FUTURE NEVER** Decision? Is Aim season healthy for maturing? How much maturing is lost if it ends now? Are requirements missing? **FAST NOW NEXT**

r9 **MATURING** 2SHA: How long to Mature Notation as a clear Teacher? How in-formed, pre-formed, de-formed, re-formable, is our data really? [r, Redo] ← r0  
r1 **WILL STAY WISE DONE** Matured all Lock-in Quality Options Research to map all Lock-in Dependency Attraction Generating Goals? **NOW GONE FOOL FORGOT**

THE ARENA OF TODAY  
1 BEST? NEXT AIM X DECIDE  
2 SHARE WHAT X CAN DO  
3 TRUST? X IS DONE  
4 BEYOND X IS AFTER

Want IN k9 fit0 k8 fit1 k7 fit2 k6 fit3 k5 fit4 k4 fit5 k3 fit6 k2 fit7 k1 fit8 k0 fit9  
ADAPTING How well can this Aim diversify the Weak in 2SHA to adapt the Weak in 4BEYOND? [fit] ← fit0  
TOPFIT 2SHARE: How big is the benefit & cost of this Aim for Life on Earth, from now onwards? VOID  
IMPACT on Effect size of this Aim on adapting of the View of the Weak in 2SHARE? [k, Kick] → k9  
NONE 2SHARE: ...and through it 4BEYOND? At what benefit & cost to Life on Earth? Is Now best? TONS

Long Term Strategic horizon s1 ≈ r8	Mid Term Focus Key to succeed long term s2 ≈ r7	Short Term Track options s3 ≈ r6	Recreate Be Relax Re-envision s4 ≈ r5	Count Down Tactic to win Project work-breakdown update r5 ≈ s4 s6 ≈ r3	Overview Plan Pause train learn s7 ≈ r2	Decide Try Batch task types s8 ≈ r1	Now Flow In style s9 ≈ r0
Ultimate Lead key ~0.1%> Deep Time	Purge Ground Problem Breaking ~9%> ~2%> get critical path new logic	Essential Core ~20%> survive first	Todo Main ~80%> features	Improve More ~98%> local best	Question Ideals Find all best	Build Ideals Balance stability	Keeping Ideals Clarify rare...
When Ever s0	Ultimate Lead key ~0.1%> Deep Time	Essential Core ~20%> survive first	Todo Main ~80%> features	Improve More ~98%> local best	Question Ideals Find all best	Build Ideals Balance stability	Keeping Ideals Clarify rare...

WE ONLY REALIZE AS MUCH IDEAL FUTURE POTENTIAL AS

Wait Work WE CAN SEE CLEARLY AND CONNECT TO PAST REALITY

Sabbath

### How to use an AimsPlotter for Planning

- Start simple.** All you need is 2 axes:  
y: Adapting Impact : k0 ... k9  
Unit: [k for Kick] from None ... Tons  
x: Maturing SpeedUp : s0 ... s9  
Unit: [s for Speed] from Slow ... Now  
If you prefer to ignore the units for starters, that's fine too; they are useful for the huge dynamic projects that the AP was made for. You can start using the bits that seem useful to you as you go along; most importantly: APs grow with you, so you don't have to change system if you start small and keep growing as you develop a vision for your life. Keeping the odd order is recommended:  
- Highest Impact (k9) starts at the top.  
- Slowest Speed (s0) at the left, so you tend to at least look at long-term Aims before details of today run them over.
- Enter all your Aims** in a flexible way (eg. on Post/Its), so you can move them around as you adjust their AP status to reflect real-life changes of impact from the view you chose to adopt.  
Once entered, Aims are easy to move in and out of your main line of sight, so it becomes easier to declutter if you need to focus, while still keeping the details for when you have the time for more nuance.
- Rebalance your AP** given all your Aims and the resources you have to realize them. the purpose of rebalancing is to move to the top what has most impact on the overall system you aim to adapt for some purpose, while keeping other ideas for their right season.  
If you want to leverage some insights into how efficient planning and strategizing may work, read the explanations for the 20 AP classifiers (speedup, impact).  
Rebalance your AP whenever you like. It's near impossible to get perfect and even if, it will be misaligned in no time as life goes on. Thus, the idea of a regular break to recharge, gain new perspectives and rebalance the AP in what we call here EpiEYEkes Review ('realizing reality responsibly'). It was defined for APs and more to highlight that each situation is different and deserves to be treated reasonably by looking at its details (see main text; it goes back to the concept of epikeia introduced by Aristotle in Ancient Greece).
- Now, let's go!** Once up-to-date, the AP will help you remember and organize in 1 place what otherwise might be in danger of getting lost: the information you need to find out what is the next most important thing I need to focus on (pick from s9).
- AlignFlow:** If you want to improve your productivity, experiment with batching similar tasks in s8. It can be profound.

Much of life is lost by not aligning work tasks in an order natural to their Modes Of Computing. While batching is no silver bullet (batching reminders is useless...), it is a powerful booster (or work. To get started: You can sort by size first it is key to any life in time

**1. Rock.** Is key to make functionality but needs big zone flow to work.  
A. rethink, reflect  
B. explore, question  
C. debug, problem fix  
D. design, architect  
E. write, strategize  
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**3. Sand** to sweep soon has to go in the gaps between stones & flow.  
A. tiny admin tasks  
B. web-search, note  
C. some polish, clean  
D. refill, buy, maintain  
E. email, update, etc  
F. get books in library

it is easiest to start with sort: Rock-Stone-Sand. For more, see main text and the report of maker-manager-time-battles at: paulgraham.com/makers-schedule.html

This story is huge, since deep analogies exist to programming paradigms of functional (maker) and linear code (manager); more Modes are in Tab.2 of Loewe et al. (2017).

Now Flow In style s9 ≈ r0

AlignFlow Batch task types s8 ≈ r1

Decide Try Decide Try

Overview Plan Overview Plan

Count Down Count Down

Recreate Be Recreate Be

Short Term Short Term

Mid Term Mid Term

Long Term Long Term

When Ever

Wrap OUT k9 fit0 k8 fit1 k7 fit2 k6 fit3 k5 fit4 k4 fit5 k3 fit6 k2 fit7 k1 fit8 k0 fit9

1 BEST? NEXT AIM X DECIDE

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Now Flow In style s9 ≈ r0

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TOPFIT 2SHARE: How big is the benefit & cost of this Aim for Life on Earth, from now onwards? VOID  
IMPACT on Effect size of this Aim on adapting of the View of the Weak in 2SHARE? [k, Kick] → k9  
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 Keeping Ideals Clarify rare...  
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			Wait Work					
				k7 fit2				
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				s5 r4				
				k4 fit5				
				s4 r5				
				k3 fit6				
				s3 r6				
				k2 fit7				
				s2 r7				
				k1 fit8				
				s1 r8				
				fit9~ k0~s0~r9				

Sabbath  
 שלום  
 اجتهاد  
 ἐπιείκεια  
 प्रज्ञा

Wrap OUT

k9 fit0  
 k8 fit1

k7 fit2

k6 fit3

k5 fit4

k4 fit5

k3 fit6

k2 fit7

k1 fit8

k0 fit9