

Compiling a Model to Forecast Fox and Rabbit Ecology with Evolvix

Laurence Loewe & Seth Keel
Wisconsin Institute for Discovery
University of Wisconsin-Madison

Problem: Forecasting requires models. They govern complex algorithms to simulate relevant time series. But manually mixing code for models and algorithms often chokes new modeling ideas in setup complexity. It can feel as if a new trip requires building a new car. **Solution:** A friendly compiler can simplify encoding, like Evolvix (Fig.1).

Fig.1: This modeling panorama shows how Evolvix can accelerate and deepen biological thought by moving busywork in modeling to a compiler. Experimental biologists often build mechanistic models in their minds. Evolvix assists by obtaining interpretable time series forecasts from a user-friendly syntax that is re-encoded (compiled) into two mathematical modeling formalisms shown below. Here a hypothetical ecology illustrates 8 steps in a modeling cycle. The textbook^[1] result in step 7d (via 5d,6d) is extended in 7s (via 5s,6s) by recompiling to a formalism that treats individuals as indivisible, thus allowing extinctions to occur. Exploring different computational assumptions can be mission critical in biology.

Imagine, as if driving a car, biologists can rely on a friendly compiler for translating ideas about how a system works into simulations that predict observable time series. Imagine, such a compiler turns readable statements about a system's known biology, open questions, and remaining wiggle room into the mathematics required for simulating models. Such a compiler is rocket fuel for biology. It can explore many alternative models to reduce guesswork in planning experiments by calculating how much a potential measurement may contribute to testing some hypotheses of interest.

Biologists like modeling – if only encoding were easier! 100,000s of informal models published each year can get a quantitative edge, once modeling tools become easier to use and deal better with biouncertainty. So now, about ~99% of models built in biology are never simulated. Example: SBML.org, one leading approach since 2003, lists 290 tools, has ~1650 published models in its BioModelsDB (rough avg. ~5.7 models/tool/15yr or ~120/yr). Too many tools?

1 A rare Fox breed is to be saved on big grassy islands with Rabbit as food. Yet the Fox keeps going extinct. The big question is: **Why?** Can the model below predict Fox survival from initial counts? How is a 40-Fox-and-500-Rabbit-island best simulated?

2 Thinking on paper is key for modeling. Intuitive, quick, informal catching of ideas is key to focus draft models on essentials. Example:

Modeling is **Art** (focus, simplify, notation design) & **Science** (all else). Not shown: compilers can simplify handling uncertain parameter values!

Let's start with a **simple predator-prey model**^[1] with 40 foxes & 500 rabbits, interacting as follows:

1 Rabbit Breeds: Rate: 0.5 per Month	→ 2 Rabbit
2 Fox Breeds: Rate: 0.0002 per Month ...	→ 2 Fox
3 Fox Dies: Rate: 0.1 per Month	→ 0 Fox
4 Fox Feeds: Rate: 0.0098 per Month ...	→ 1 Fox

Now, how do we get **time series** of Fox counts?

3 Model building is simplifying! Focus: **What Big Question** do models need to answer? **Who** is playing a relevant Part in the system? **List each key Part** and all spaces it may exist in. **When** is any Action changing any Part or its spaces? **List each Action, give its Rate** [TimeUnit*Opportunity]. Where and how to simplify more or less can be an art, but once decided, encoding could be as easy as above (4e).

4 Encoding is checking by hand if models can be described by following the rules of a chosen language. But user-friendly languages are rare and their formal rules difficult to design.

5 Compiling is saving time by automatically (re)encoding models using formal rules and checking for known errors. **Biology wins big time once imperfection and uncertainty tracking can be offloaded to a compiler for biodata.**

Evolvix aims to simplify accurate modeling of systems described in a stable extensible user-friendly language.

Hard Encode by hand, but first learn complicated rules in applied math or computational biology!

Hard Encode by hand for stochastic individual-based Continuous-Time Markov Chain simulator

Encode once by hand

Easy

A few easy steps translate model 2 → 4e

Evolvix.org/manual

Code below runs as is if entered as plain text into Evolvix.org prototype 0.3.1

```

4e !L LineRemark: study key background steps 1-8 in ~30min
Evolvix Quest Foxes on Island with Rabbits
( Question: "How long will Foxes survive?" )
Action 1 Rabbit_Breeds
( Rabbit --- [Rate = 0.5 ]----> 2 Rabbit )
Action 2 Fox_Breeds
( Rabbit + Fox --- [Rate = 0.0002]----> 2 Fox )
Action 3 Fox_Dies
( Fox --- [Rate = 0.1 ]----> 0 Fox )
Action 4 Fox_Feeds
( Rabbit + Fox --- [Rate = 0.0098]----> 1 Fox )
Initial Amount of Rabbit = 500
Initial Amount of Fox = 40
Simulate stochastically until 200 5s=4s
!L Simulate deterministically until 200 5d=4d
!L all times in units of ["Month"], rates["1/Month"]

```

Evolvix Quest Models describe systems with Parts randomly meeting for Actions at defined Rates; TimeSeries Query gets data from Simulate Task

Encode 6s

Compiler re-encodes model using formal rules

Parts mashed up

Fast deterministic prediction of mean; to find next Action; roll zero dice

Parts kept whole

Proof of existence in stochastic sample; to find next Action; roll many dice

more automatic

Encode 4d

Hard Encode by hand, as below, into Ordinary Differential Equation (ODE) model for an ODE solver,

How? to select the best encodings is hard to learn to encode can be hard to Solution: a user-friendly language to delegate most work to a compiler

How? Must encode to simulate! but ... 4 ...

How? to learn to encode can be hard to Solution: a user-friendly language to delegate most work to a compiler

How? to learn to encode can be hard to Solution: a user-friendly language to delegate most work to a compiler

6s Simulating is testing *in silico*. For good models, simulations are like experiments in the wet-lab

7s Storing is deciding what matters about data and results.

8s Concluding is learning how to improve models, data collection, assumptions. Science is done by going back to 1 for the next round ...

7s A new stochastic run is unique and treats each individual Part as indivisible → Extinction possible! Populations crash once too much Rabbit feeds too much Fox growth.



7d Deterministic runs are identical assuming each individual Part stays divisible → Extinction impossible! Populations will oscillate, pretending Part-mash (¼ Fox...) is alive (!) and keeps populations in perfect balance!



8s A new stochastic run is unique and treats each individual Part as indivisible → Extinction possible! Populations crash once too much Rabbit feeds too much Fox growth.

Hidden assumptions can affect extinctions in Ecological Forecast Time Series

Thanks to all Evolvix.org/thinkers

[1] ODE Model from Otto & Day 2007 'A biologist's guide to ... modeling.' p76 Eq3.18; values: p141 Fig4.17 has a max & min we recompute in 7d; we set 1 TimeUnit=1 Month.